

Update 1 April 2010

- 1 General Conditions for entry to GUINNESS WORLD SERIES OF POOL 2010
 - 1.1 Entry to Qualifying Tournaments
 - 1.1.1 Entry to Qualifying Tournaments are open to all on first come first served basis unless otherwise stated in this document, such as priority for overseas players.
 - 1.2 Entry by nominations from invited federations / organiser
 - 1.2.1 Organizer shall designate eight (8) wild card entry for the Main Event. Such player shall be nominated by organizer and the player can be from any country.
 - 1.2.2 Each invited federation shall submit nominations of entry at least 3 weeks prior to the first Qualifying events.
 - **1.2.3** Each federation shall use best efforts to draw its nominations from open selection if the quota is not a designated invited player.
 - 1.3 Individual players shall agree that:
 - 1.3.1 Players to be responsible for their own flight and accommodation expenses and any medical & travel insurance.
 - 1.3.2 Players to supply bio, photo & any other requested details upon entry and agree to ESS & event sponsors using them for the promotion of the Event.
 - 1.3.3 Players to pay 10% from their prize money as sanction fee (5% to APBU and 5% to local host federation/organiser)
 - 1.3.4 ESS will pay the nett prize money (after tax and sanction) via wire transfer to players' bank accounts.
 - 1.3.5 Players to wear Event uniform as provided by ESS and wear their own black trousers &/or attire subject to guidelines set by ESS.
 - 1.3.6 Players to wear Event and/or event sponsor logos on Event uniform during Event and functions as directed by ESS. Players agree <u>not</u> to wear other competitive beer advertising on their daily apparel during the Event (especially at Event venues and official hotels). Players agree <u>not</u> to wear any other advertising on their body or attire nor display such logos on their equipment during the Event except that which is approved by ESS. Each player can apply to wear 2 personal or national team sponsor advertising logos (5cm x 5cm) on their uniform. Equipment carrying reasonable natural/original manufacturer's branding is allowed.
 - 1.3.7 Players must make themselves available for promotion of the Event inclusive of appearance at the press conference, TV filming, pre event activities, sponsors' functions, clinics, photo calls, after game interviews, etc.
 - 1.3.8 All players must attend the Press conference on the day preceding the competition day. Player who does not show up at the press conference shall be regarded as forfeiting his entry to the event, unless otherwise prior approval has been obtained from Event Director of ESPN STAR SPORTS. Event Director shall have the discretion to fill up the draw with reserve wildcard players. In addition, any player who does not provide a valid excuse for not attending the press conference and one title sponsor activity as per directed by ESS (for example, party) will be penalized and will result in forfeiture of all the player's prize money of the respective Event.
 - 1.3.9 Players to be abide by the rules and regulations as stipulated by ESS and to accept penalties for failing to comply to the rules.



1.3.10 Players shall use its best efforts to stay at the official event hotel as nominated by ESS.

1.3.11 ESPN STAR SPORTS reserves the rights to reject any entry as it sees fit.

- 2 World Rules In general, the world rules including The Regulations, The General Playing Rules and Rules of Play for Ten Ball and WPA Equipment Specifications shall apply unless otherwise stated as below, such as SLOW PLAY and TIME OUT. <u>APBU Sport Director/Technical Delegate decision on all technical and competition matters shall</u> <u>be final.</u>
- 3 Match Schedules
 - 3.1 All players should observe the timing of the match schedules which are subject to change from time to time.
 - 3.2 Selected players must attend special functions as requested by ESS. Failure to appear will result in forfeiture of all the player's prize money.
 - 3.3 ESPN STAR Sports will decide which matches go on TV table and will move and/or remove any match to the TV table from other competition tables or vice-versa as well as to change the match times whenever necessary.
 - 3.4 All matches will be run in immediate succession for TV Table but the Organiser may adjust starting times as they see fit. <u>One time-out of 5 minutes will be applied after the 5th rack (such as 4-1, 3-2) during each match.</u> Please listen to the emcee announcement to proceed with any given match.

Players who return late after the 5 minutes, shall forfeit 1 rack. Another 5 minutes, one more rack, and so on, by adding score to the opponent. No time-out shall be called by any player. Player leaving the competition table area other than the time-out or without authorization shall be regarded as forfeiting the match.

- 4 Reporting time & forfeiture
 - 4.1.1 Players will follow the reporting time on the event schedule. All players are requested to report to the Sport Director/Technical Delegate at least half an hour before the first match of the session starts.
 - 4.1.2 Players who are not present by at least 15 min. prior to their start time will forfeit the match.

5 Draw & Competition format

- 5.1.1 Qualifying Tournaments and Region Finals are 32 draw per tournament, single knock-out, race to 5 for all matches except that the Qualifying Tournaments for Overseas players on July 24-26, 2010 shall be race to 6. All matches are alternate breaks. One time out after 5th rack (5 minutes in duration).
- 5.1.2 Main Event is 64 draw, double elimination for first round with race to 6, then top 32 on single knock-out format with race to 8 except final race to 10. All matches are alternate breaks. One time out after 5th rack (5 minutes in duration). In drawing for group, seeding will be provided for the 8 organiser invited players and the invited professional players. The rest of the players shall be drawn at the pre-event press conference or at the players briefing session to decide match ups.
- 6 Slow Play 40-Second Rule players will have 40 seconds per shot with a warning when 10 seconds remain. Each player will be allowed three 40-second extensions during each match. The shot clock Timing will start to count when all balls come to rest, (including spinning balls) and whenever applicable, (a) when cue ball is handed to the shooter or (b) when the opponent is leaving the table & returning to the player seat. The shot clock will end when the cue tip strikes the cue ball to initiate a stroke or the when player's time expires from the shot clock. At the 30 seconds, referees shall call "10 seconds". Players shall have 10 seconds to play. If a player runs out of time, it will be a standard foul.
- 7 Starting the match
 - 7.1 Players playing on the TV Table must report to the Sport Director/Technical Delegate and standby in requested position until introduced by MC to walk into the play area.



- 7.2 Warm up time is 2 minutes per match except that there is no warm up on TV table.
- 7.3 Racking <u>racking shall be done by the referee for Region Finals and Main Event. Players can have one</u> second to check the racking and can only ask for one re-rack per rack. The re-racking shall be done by the referee and shall be considered final, players shall have no right to ask for any further re-rack.
- 7.4 Break to be decided by lagging.
- 8 Players call such as "push-out", "extension", etc. will only be regarded as eligible when referees repeat their calls.
- 9 Player area must be kept tidy, only equipment accessories and water are allowed on designated table. No bags and/or branded towels are allowed in the TV Table player area. Players are requested not to place towels or accessories in a manner that covers the advertising signage and to sit in the designated chairs only.
- 10 TV coverage & Post match interviews Players must make themselves available for TV interviews or photo calls as requested by the organiser.
- 11 Attire during appearances Players' attire is subject to guidelines set out in 1.3.5 & 1.3.6 for both competition and all public appearances inclusive of press conference, sponsor functions, clinics, and at the competition venue area, etc.
- 12 Prize money players must submit accurate & latest bank details to organiser, or additional bank charges will be charged to players' accounts. Please be advised that it is the responsibility of the players to file the hosting country's tax returns.
- 14 PROTEST -
 - 14.1 If a player needs a decision to be taken (ie. to call for foul or to re-consider the foul called), the first person to be contacted is the referee. The referee shall suspend the game. The referee will form his decision by all means that seem suitable to him. A player is allowed to ask for a reconsideration of a factual decision by the referee only one time. If he asks for reconsideration of the same matter a second time, it will be treated as unsportsmanlike conduct.
 - 14.2 If the player wants to protest against that ruling, he may lodge an Appeal with a deposit of USD150 (of which will be forfeited in case of an adverse final decision). The head referee and/or the APBT Technical Representative shall be called in to make judgement. The APBU Technical representative's decision is binding and final.
 - 14.3 Protest must be voiced out clearly and immediately to the Referee on the spot before the game moves on, eg. before the referee takes up the cue ball in case of a foul or before the opponent starts to continue the game. Once the game continues, NO protest will be entertained.
 - 14.4 Player cannot request for TV replay to be used for any judgement.
- 15 In the event that the organizer has an official chalk sponsor, players will be given official chalk to use or players can put their own chalk into the chalk case provided by organizer. Players must not leave his chalk on the competition table.
- <u>16</u> Organizer reserves the right to amend the rules and regulations at any time when it sees fit.



Players Official Uniform Specifications DATED as of April 1, 2010

- Players are required to wear Event's Official Polo Shirt provided by Organiser for all official functions and at the event venue. Players shall wear their own black trousers and shoes. Note that no sports shoes or open toes are allowed.
- 2. Players are required to wear on the Event Polo Shirt one Event/Event Logo, one Title Sponsor logo and one ADDITIONAL SPONSOR LOGO as provided by ESPN STAR SPORTS.
- 3. Players agree <u>not</u> to wear other competitive brands of GUINNESS, ESPN STAR SPORTS or other event sponsors on their daily apparel during the Event (especially at Event venues and official hotels).
- 4. Player's Endorsement: Logo badge size: maximum 2 inches x 2 inches each

Position: on the left sleeve of the white shirt Number of logos: maximum 3 different sponsors / logos per player

- No beer, no hard liquor and no beverage sponsors are allowed
- No cigarette sponsors are allowed
- No TV station sponsors are allowed
- No other sponsors conflicting to Event sponsors are allowed

All logo/brand patches must be approved by ESPN STAR SPORTS (ESS) prior to start of each event.

ESS reserves the right to reject any application and ESS may amend this rule from time to time.

